**Creative iMedia SOW– Term 2**

|  |  |  |  |
| --- | --- | --- | --- |
| Week | Date (W/C) | Topic | Homework |
| Creating 2D and 3D digital characters – R083 | | | |
| **Learning Outcome 1 – Understand the properties and uses of 2D and 3D Digital Characters** | | | |
| 1 | 6/1/20 | Analyse scenarios in which 2D and 3D digital characters are used (e.g. advertising, entertainment, education, 2D and 3D digital character target audiences | Mood Boards/Mind Maps exam questions |
| 2 | 13/1/20 | Investigate software that can be used to create 2D and 3D digital characters. explore 2D and 3D digital characters’ physical characteristics and’ facial characteristics | Storyboards and scripts exam questions |
| Learning Outcome 2 – Be able to plan original 2D and 3D digital characters | | | |
| 3 | 20/1/20 | Interpret Client requirements and understand target audience requirements for 2D and 3D characters | Client requirements and target audience exam questions |
| 4 | 27/1/20 | Identify assets and resources needed to create 2D and 3D characters | Research and work plans exam questions |
| 5 | 3/2/20 | Explore work plans and visualisation Diagrams | Hardware and health & safety exam questions |
| 6 | 10/2/20 | Create and maintain a test plan to test digital character during production. Analyse how legislation applies to assets used in 2D and 3D digital characters | Mood board and mind map 2 exam questions |
| HALF TERM WEEK | | | |
| **Learning Outcome 3 – Be able to create 2D and 3D characters** | | | |
| 7 | 24/2/20 | Source and store assets for 2D and 3D digital characters, create 2D and 3D digital characters using software | File formats exam question |
| 8 | 2/3/20 | Use a range of functions within digital character software e.g colour, shape, texture and size | Naming conventions exam question |
| 9 | 9/3/20 | Identify how to save and export 2D and 3D digital characters in a format appropriate to the software being used | Reviewing pre-production documents exam question |
| 10 | 16/3/20 | Learn how to use version control when creating 2D and 3D digital characters | Uses of digital graphics worksheet |
| **Learning Outcome 4 – Be able to review 2D and 3D digital characters** | | | |
| 11 | 23/3/20 | Review 2D and 3D digital characters against a specific brief | Types of digital graphics worksheet |
| 12 | 30/3/20 | Identify areas for improvement and further development of a digital character | File formats for digital images and graphics worksheet |